

Christopher Meyer

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Website

<http://www.notso.co>

PROFESSIONAL SUMMARY

Passionate about meeting deadlines and releasing a finished product on time with 6 years in game design and development with 2 PC titles and 2 VR titles released.

Always learning and teaching. Designed and created the online Game Design Certificate Course for Arkansas State University.

19 years PC/Network diagnoses and repair for large regional areas providing exceptional customer service.

Maintaining costly inventory and organization of storage and mobile workstation.

EXPERIENCE

Arkansas State University, Jonesboro

Online Game Design Instructor

Feb, 2021 - PRESENT

Develop and instruct courses for:

- * Introduction to Game Design
- * 2D Animation and Graphics
- * 3D Digital and Game Design
- * Advanced Game Design and Development

Kemper Insurance, McAllen

Level 2 I.T.

March 2020 - Feb 2022

Works closely with technical teams to ensure that complex incidents are being closed.

Work with managers to identify tools and solutions to ensure maximum departmental efficiency.

Interfaces with other groups via service desk tickets and provides feedback regarding existing methods to improve the quality and timeliness of technical and customer support.

Keeps manager, project teams, and business customers informed of activities and problems within assigned areas of responsibility

Deliver quality and timely results, i.e., technical and customer support, based on assigned work and objectives.

Provide support for applications and infrastructure technologies by

SKILLS

- ★ Unity Development
- ★ Level Design
- ★ C#
- ★ Collaboration & Teamwork
- ★ Ability to Work Under Pressure
- ★ Leadership and Teamwork
- ★ Adaptability
- ★ Effective Time Management
- ★ Communication
- ★ Computer Skills
- ★ Ability to Multitask
- ★ Flexibility and Adaptability

AWARDS

Course Directors Award for Interactive Design

resolving problem requests received by phone and email.

Review Incidents on a daily basis and provide assistance to the team where appropriate.

Facilitate communication and collaboration among many parties to bring all Incidents to resolution quickly and efficiently.

ParTech Inc., Houston

Senior Field Engineer

August 2000 – March 2019

Provide quality support, responsiveness, and customer care.

Respond to customer calls in accordance with an established Service Level Agreement (SLA).

Possess a customer-centric attitude while maintaining a high customer service satisfaction rating.

Troubleshoot, diagnose, and repair units and networks at the customer site.

Identify, analyze, and repair hardware, software and network failures.

Provide hardware, software and network installation services.

Provide on-call emergency service when needed.

Provide general customer service on the phone and in person.

Provide ongoing training to customers regarding POS operations and programming.

Educate customers on preventative maintenance best practices.

Manage company inventory of parts required to maintain customer equipment, as well as a company vehicle.

Works with all internal PAR departments to facilitate resolution on customer concerns.

EDUCATION

Full Sail University, Winter Park

Bachelors of Science Game Design

June 2017 – October 2020

Graduated with a 3.62 GPA